

Local Rules

Out of Bounds (Rule 27)

a) Beyond all fences, walls, hedges and white posts marking the boundary of the course, also including that part of the course which is across the road from the hole being played.

b) The Driving Range between the 10th and 18th fairways bounded by the protective fences.

c) The beck to the right of the 1st fairway, the car park, the practice putting green, the Clubhouse and patio, and the road behind the 18th green.

Bunkers (Rule 24-1)

Stones in bunkers are movable obstructions.

Fixtures (Rule 24-2)

(Free drop within one club length of the nearest point of relief not nearer the hole)

Any temporary fences, seats, waste bins, sprinkler heads, hole markers, ball washers, huts, log piles and pathways are immovable objects and the track to the right of the 7th is deemed to extend to the fence. Tree stumps unless marked as GUR should be classed as part of the course (Rules 28- no relief) The flood protection earthworks are immovable obstructions. *

*Nearest point of relief from the white line. The player must lift the ball and drop it, without penalty, within one club length of and not nearer the hole than the nearest

point of relief. The nearest point of relief must not be in a hazard or putting green. When the ball is dropped, it must first strike a part of the course at a spot that avoids the immovable obstruction.

Ground Under Repair (Rule 25)

a) Any deep vehicle tracks or ruts caused by green keeping.

b) Piles of grass cuttings left by and awaiting removal by greenkeeper.

Buggy Use in Competitions

Any member requiring the use of a buggy in club competitions will need to apply for permission through the relevant committees (Gents & Ladies section).

Only permitted players can use the buggy playing partners must walk at all times. This rule is waived in Open competitions.

Scratch Team

When a Scratch Team or a Cecil Leitch match is on the course members MUST, at all times, observe the courtesy of allowing the match(s) to pass through.

Water Hazards (Rule 26)

a) All water hazards are marked by yellow posts and lateral water hazards with red posts.

b) Bridges over water hazards are deemed to be obstructions within the water hazard. A ball should be played from the bridge, and the club may be grounded (Rule 13-4).

c) Balls entering the water hazards at the 6th, 17th and 18th greens should be played from the marked drop zones.

Weather

During thunder and lightning all players must mark their balls and leave the course immediately. **SAFETY**

A GOLFER IS RESPONSIBLE FOR THEIR OWN ACTIONS INCLUDING EVERY BALL HE/SHE STRIKES. YOU ARE RESPONSIBLE FOR YOUR OWN HEALTH AND SAFETY AND FOR OTHERS WHO MAY BE AFFECTED BY YOU WHILE ON THE GOLF COURSE. THIS INCLUDES NOT STRIKING A BALL THAT COULD ENDANGER OTHERS, OBSERVING THE LOCAL RULES, USING BUGGIES RESPONSIBLY AND REPORTING ANYTHING DANGEROUS YOU NOTICE TO THE MANAGEMENT.

Etiquette

1. Always replace divot marks and repair pitch marks.

2. Play without delay - invite players behind through if there is one clear hole ahead.

3. Please always rake bunkers after use.

4. Always register at shop before playing.

5. Suitable dress is required on the course. Jeans, shell suits, football stripes and swimwear are not permitted. Suitable dress is required on the course. Jeans, shell suits, football stripes and swimwear are not permitted. Tailored shorts and socks are acceptable for gentlemen. Gentlemen are required to wear shirts with collars. Ladies are required to wear shirts with collars or sleeves.

Competition											S.S.S			
Date	Time					Handicap	Strokes Rec'd					Blue 73		
Player A												White 72		
Player B												Yellow 71		
Player C												Red 73		
Player D												Please Tick		
Hole	Marker's Score	White Yards	Par	Yellow Yards	Stroke Index	SCORE				W = + B = 0 P = -6 Points	Red Yards	Par	Stroke Index	
						A	B	C	D					
1		374	4	364	6							354	4	2
2		174	3	171	12							162	3	10
3		340	4	334	4							324	4	8
4		370	4	364	10							358	4	4
5		569	5	514	2							388	5	14
6		151	3	151	18							145	3	18
7		418	4	363	8							350	4	6
8		464	5	448	16							404	5	12
9		193	3	189	14							166	3	16
OUT		3053	35	2898								2651	35	

Please Avoid Slow Play At All Times

10		349	4	345	13							311	4	13
11		280	4	262	17							246	4	17
12		521	5	515	3							464	5	1
13		164	3	161	15							146	3	15
14		475 434	4	410	1							338	4	7
15		422	4	418	5							367	4	3
16		344	4	338	9							287	4	11
17		409	4	372	7							365	4	5
18		503	5	460	11							440	5	9
IN		3467 3426	37	3281								2964	37	
OUT		3053	35	2898								2651	35	
TOTAL		6520 6479	72	6179								5615	72	
		STABLEFORD POINTS OR PAR RESULT		HANDICAP NETT								Holes won		
												Holes lost		
												Result		
Marker's Signature											Player's Signature			